COEPD - Traditional Development Capstone Project 1 - Online Agriculture Products Store

ANSWERS

Q1: Identify Business Process Model for Online Agriculture Store

(Goal, Inputs, Resources, Outputs, Activities, Value Created to the End Customer)

Answer:

Goal:

To build an Online Agriculture Products Store (Web/Mobile Application) that bridges the gap between rural farmers and agriculture product companies, enabling seamless procurement of fertilizers, seeds, and pesticides.

Inputs:

- 1. Requirements from Stakeholders (Peter, Kevin, Ben, and farmers in rural areas)
- 2. Product catalogs from companies manufacturing fertilizers, seeds, pesticides
- 3. CSR initiative sponsorship from Mr. Henry
- 4. Technical team resources from APT IT Solutions
- 5. Existing pain points in procurement faced by farmers
- 6. Infrastructure (hardware/software/network) for application development

Resources:

| Category | Resources | |
|-----------------|--|--|
| Human | BA, PM, Developers, Testers, Admins, SMEs, Stakeholders | |
| Technological | Java-based framework, Databases, Network setup | |
| Financial | CSR funding by Mr. Henry's company | |
| Time | 18 months project timeline | |
| Knowledge-based | Domain expertise in agriculture and software development | |

Outputs:

- 1. Fully functional Web and Mobile Application for online agri-product ordering
- 2. Farmer login modules, product search with filtering, and order placement features
- 3. Company-side interfaces for product listing, pricing, and stock availability
- 4. Order tracking, payment gateway, and delivery coordination system
- 5. Reporting and feedback systems for continuous improvement

Activities:

- 1. Requirement Gathering & Analysis
- 2. Business Process Modeling
- 3. System Architecture Design
- 4. UI/UX Development
- 5. Back-end Java Development & API integration
- 6. Testing (Unit, Integration, UAT)
- 7. Deployment & Maintenance

Value Created to the End Customer (Farmers):

• Direct access to genuine agricultural products

- Time and cost savings by eliminating middlemen
- Increased transparency in pricing
- Better availability of seasonal products
- Improved productivity and crop health
- Empowerment of rural economy

Reasoning:

By identifying these aspects, we break down the entire solution lifecycle, showing how technology can be used to solve a real-world problem using structured business analysis techniques.

Q2: Mr. Karthik is doing SWOT analysis before he accepts this project. What aspects should he consider as Strengths, Weaknesses, Opportunities, and Threats?

Answer:

A SWOT Analysis is a strategic planning tool used to evaluate the Strengths, Weaknesses, Opportunities, and Threats involved in a project or business initiative. In the context of the Online Agriculture Products Store, here is a detailed SWOT analysis:

Strengths (Internal Positive Factors):

| Strength | Explanation | | |
|-------------------------|---|--|--|
| Strong CSR backing from | Financial support is secured, ensuring steady budget allocation | | |
| Mr. Henry | throughout the 18-month duration. | | |
| Experienced Technical | APT IT Solutions has a skilled pool of developers, testers, admins, and | | |
| Team | a BA, which accelerates implementation. | | |
| Identified Stakeholders | Real users (Peter, Kevin, Ben) are already involved, ensuring accurate | | |
| | requirement gathering. | | |
| Focused Goal | Clear vision to solve a defined problem – streamlining product access | | |
| | for farmers. | | |
| Java as a proven tech | Reliable, scalable, and well-supported for web and mobile solutions. | | |
| stack | | | |

Weaknesses (Internal Negative Factors):

| Weakness | Explanation | |
|----------------------------|--|--|
| Limited technical literacy | Many end-users may not be familiar with using mobile or web | |
| among farmers | apps, requiring intuitive design or training. | |
| No existing data or | Since it's a fresh initiative, all data (products, users, companies) | |
| integration infrastructure | must be gathered from scratch. | |
| Dependency on a CSR model | If any outside of the scheme things appear as issues in CSR | |
| | continuity, project funding and sustainability may be at risk. | |
| Geographic accessibility | Internet/network coverage might be poor in some remote farming | |
| issues | areas, affecting app usability. | |

Opportunities (External Positive Factors):

| Opportunity Explanation | |
|---------------------------|--|
| Untapped rural e-commerce | The agricultural sector is largely underserved digitally, creating |
| market | scope for innovation and scale. |

| Government support for agri- | Possibility of future integration with government schemes or | |
|------------------------------|---|--|
| digitalization | subsidies. | |
| Expand to B2B and B2C models | Can onboard distributors, cooperatives, and wholesalers for | |
| | bulk orders. | |
| Cross-platform reach | A responsive design can help reach both smartphone users and | |
| | basic web users. | |
| Brand reputation boost | Mr. Henry and APT IT Solutions can build significant goodwill | |
| | through this impactful initiative. | |

Threats (External Negative Factors):

| Threat | Explanation | | |
|-----------------------------|---|--|--|
| Resistance to change by | Farmers used to physical markets may hesitate to trust online | | |
| traditional farmers | buying. | | |
| Cybersecurity risks | As the application will handle user data and possibly payment | | |
| | information, data security is critical. | | |
| Competitive imitation | Competitors may launch similar apps with more features or | | |
| | quicker delivery. | | |
| Regulatory constraints | Government regulations around pesticide/fertilizer sales may | | |
| | require compliance handling. | | |
| Logistics & Delivery issues | Ensuring timely delivery in remote areas could become a | | |
| | bottleneck. | | |

Reasoning:

Conducting a thorough SWOT analysis at the initiation stage helps Mr. Karthik identify the internal capabilities and external conditions that will influence the project. This sets the foundation for mitigating risks and leveraging strengths and opportunities during planning and execution.

Q3: Mr. Karthik is trying to do a feasibility study on doing this project in Technology (Java). Please help him with points (Hardware, Software, Trained Resources, Budget, Time Frame) to consider in the feasibility study.

Answer:

A feasibility study is conducted to determine whether a project is technically, operationally, and financially viable. For Mr. Karthik to assess the feasibility of developing the Online Agriculture Products Store using Java technology, the following areas must be analyzed in depth:

3.1. Hardware Feasibility

| Parameter | Explanation |
|--------------------|--|
| Development | High-performance servers required for development and testing |
| Servers | phases. |
| Production Server | Needs to be scalable and reliable to handle traffic from rural users and |
| Infrastructure | product companies. |
| Cloud vs. On- | Evaluate cost and convenience of hosting the application on cloud |
| Premise | (e.g., AWS, Azure) vs. setting up local servers. |
| Mobile Devices for | Multiple Android and iOS devices are needed to test mobile |
| Testing | compatibility and responsiveness. |

| Backup and Storage | Reliable backup servers and cloud storage for codebase, databases, | |
|--------------------|--|--|
| Systems | logs, and reports. | |

3.2. Software Feasibility

| Parameter | Explanation | |
|---------------|--|--|
| Technology | Use of Java (Spring Boot for backend), HTML/CSS/JS/React for frontend, | |
| Stack | and MySQL/PostgreSQL for database. | |
| Development | IntelliJ IDEA or Eclipse IDE, Maven/Gradle (build tools), Git (version | |
| Tools | control), Jenkins (CI/CD pipeline). | |
| Testing Tools | JUnit for unit testing, Selenium for automation testing, Postman for API | |
| | testing. | |
| Deployment | Use of Docker/Kubernetes for containerization and deployment. | |
| Environment | | |
| OS | Ensure compatibility with Android, iOS (via React Native or Flutter for | |
| Compatibility | hybrid apps), and various browsers. | |

3.3. Trained Resources Feasibility

| Role | Resource Available | Skill Requirements |
|------------|--------------------------------------|---|
| Project | Mr. Vandanam | Project Planning, Gantt charts, Risk |
| Manager | | Management |
| Business | You (New BA) | Requirement gathering, process |
| Analyst | | modeling, stakeholder communication |
| Developers | Ms. Juhi (Sr. Java), Mr. Teyson, Ms. | Java, Spring Boot, API integration, UI/UX |
| | Lucie, Mr. Tucker, Mr. Bravo | development |
| Testers | Mr. Jason and Ms. Alekya | Manual and Automation Testing |
| DB Admin | Mr. John | Database design, optimization, indexing |
| Network | Mr. Mike | Server setup, network security, access |
| Admin | | control |

Conclusion: The talent pool at APT IT Solutions is well-equipped with the required Java expertise to execute this project effectively.

3.4. Budget Feasibility

| Expense Head | Estimate | Notes |
|--------------------|-----------------|---|
| Resource Cost | Medium to High | Cost for developers, testers, BA, PM for 18 |
| | | months |
| Infrastructure | Medium | Cloud hosting, storage, testing devices |
| Training/Workshops | Low to Medium | Farmer and company training sessions |
| Contingency | 10–15% of total | To cover unexpected costs |
| | budget | |
| Licenses (if any) | Minimal | Most Java tools and frameworks are open- |
| | | source |

Conclusion: Backed by CSR funding, the budget seems feasible given open-source tools and in-house resources.

3.5. Time Frame Feasibility

| Phase | Duration Estimate | Activities |
|-------------------------|--------------------------|--------------------------------------|
| Requirement Gathering & | 1–1.5 months | Stakeholder interviews, SRS, process |
| Analysis | | modeling |
| Design (UI/UX + System) | 1 month | Wireframes, architecture |
| Development (D1–D4) | 9–10 months | Backend, frontend, APIs |
| Testing (T1-T4 + UAT) | 3–4 months | Unit, integration, UAT |
| Deployment & Training | 1 month | App launch, farmer orientation |

Conclusion: The 18-month duration is adequate, provided proper planning and milestone tracking are followed.

Overall Feasibility Conclusion:

- Technically feasible using Java and open-source tools
- Operationally feasible with trained and available team
- Financially feasible under CSR funding
- Time feasible within the 18-month schedule

This green light allows Mr. Karthik to proceed to the next stage preparing the Gap Analysis for Mr. Henry.

Q4. Mr. Karthik must submit a Gap Analysis to Mr. Henry to convince him to initiate this project. What points (compare AS-IS existing process with TO-BE future process) should be showcased in the GAP Analysis?

Answer:

A Gap Analysis identifies the differences between the current state (AS-IS) and the desired future state (TO-BE) of the business. In this case, the purpose of the Gap Analysis is to highlight the challenges rural farmers currently face in procuring agricultural products and demonstrate how the Online Agriculture Products Store will bridge these gaps.

4.1. GAP ANALYSIS TABLE - Online Agriculture Product Store

| Aspect | AS-IS Process (Current | TO-BE Process | Gaps Identified |
|-----------------|----------------------------|-----------------------|--------------------------|
| | State) | (Proposed Future | |
| | | State) | |
| Procurement | Farmers rely on local | Farmers can directly | No direct access to |
| Method | markets or middlemen | purchase products | manufacturers; |
| | to buy seeds, fertilizers, | from manufacturers | presence of |
| | and pesticides. | via online platform. | intermediaries |
| | | | increases cost and |
| | | | delays. |
| Availability of | Limited or inconsistent | 24x7 access to a wide | Lack of consistent |
| Products | availability in remote | range of agriculture | availability and product |
| | areas. Farmers often | products through the | variety locally. |
| | have to travel long | website/mobile app. | |
| | distances. | | |

| | 5 | _ | |
|----------------|---------------------------|-------------------------|---------------------------|
| Pricing | Prices vary by seller; no | Farmers can compare | Lack of price clarity and |
| Transparency | price standardization or | prices from multiple | negotiation power for |
| | comparison available. | companies and choose | farmers. |
| | | the best offer. | |
| Information | No clear product | Detailed product | Information |
| Access | descriptions, usage | catalog, usage guides, | asymmetry; farmers |
| | instructions, or reviews. | customer reviews | lack product |
| | | provided online. | awareness. |
| Order & | Manual purchase, | Online ordering, | Time-consuming and |
| Delivery | travel, or reliance on | doorstep delivery, and | inefficient manual |
| Process | middlemen. | order tracking. | process. |
| Communication | No direct interaction; | Direct digital | No reliable platform for |
| Between | communication | communication | two-way |
| Farmers and | happens via | between farmers and | communication. |
| Suppliers | middlemen. | product companies. | |
| Customer | Difficult to reach | In-app customer | Lack of proper |
| Support | support or complaint | support, chatbot, and | grievance redressal |
| | resolution mechanisms. | escalation matrix | system. |
| | | available. | |
| Payment | Mostly cash-based; no | Integration with UPI, | No digital payment |
| Mechanism | digital payment | net banking, wallets, | flexibility; cash-only |
| | infrastructure. | and COD options. | transactions are risky. |
| Record Keeping | Manual invoices or | Digital invoices, order | Lack of transaction |
| | none; no transaction | history, and wallet | history or proof of |
| | history. | integration for refunds | purchase. |
| | | or offers. | |
| Reach and | Companies cannot | Companies can list and | Limited market reach |
| Market | directly reach | sell products | for product companies. |
| Expansion for | small/remote farmers. | nationwide without | |
| Companies | | intermediaries. | |

4.2. Summary of Gaps Identified

| Category | Gap Identified | |
|------------------------|---|--|
| Operational Gap | Delays and inefficiencies in product procurement and delivery. | |
| Technical Gap | Lack of digital infrastructure for e-commerce in remote areas. | |
| Communication | Absence of real-time interaction between farmers and companies. | |
| Gap | | |
| Information Gap | No access to product knowledge or comparative pricing. | |
| Support Gap | Lack of grievance redressal, support, and guidance. | |

4.3. Value of TO-BE State to Stakeholders

| Stakeholder | Value Delivered by TO-BE Process | | |
|---------------------|--|--|--|
| Farmers | Convenience, lower costs, informed decision-making, better | | |
| | access | | |
| Manufacturers | Direct-to-customer sales, brand exposure, nationwide reach | | |
| (Companies) | | | |
| Mr. Henry (Sponsor) | Positive social impact, improved livelihood of farmers | | |

| APT IT Solutions | Successful delivery of a CSR-driven, impactful project |
|------------------|--|
| Government/CSR | Contribution to rural upliftment and digital India mission |
| Committee | |

4.4. Justification to Initiate the Project

- The gap between the current challenges and the digital solution is significant.
- Implementing the TO-BE state will empower rural farmers, eliminate middlemen exploitation, and establish a transparent, scalable, and sustainable system.
- The TO-BE model aligns with Mr. Henry's CSR goals, and the solution is technically and financially feasible as established earlier.

Conclusion:

The Gap Analysis clearly showcases the inefficiencies and pain points in the AS-IS process and the strategic value the TO-BE solution will bring to all stakeholders. This supports Mr. Karthik's proposal to initiate the project without delay.

Q5. List down different risk factors that may be involved (BA Risks And process/Project Risks)

Answer:

A. Business Analyst (BA) Risks

These risks are specifically related to the activities, deliverables, and role of the Business Analyst, whose primary responsibility is to ensure that business requirements are accurately captured, understood, and communicated.

| BA Risk | Description | Potential Impact | Mitigation Strategy | | |
|----------------|------------------------------|-----------------------|--------------------------|--|--|
| Incomplete | BA may miss out on | Misalignment | Conduct multiple | | |
| Requirement | capturing all stakeholder | between business | stakeholder sessions, | | |
| Gathering | requirements due to time | needs and system | use questionnaires, | | |
| | constraints, poor | features; rework | and document reviews. | | |
| | interviews, or unclear | during development. | Apply Requirement | | |
| | inputs. | | Traceability Matrix | | |
| | | | (RTM). | | |
| Ambiguous or | If requirements are vague | Functional | Use clear, measurable | | |
| Misinterpreted | or subject to | mismatches, | language. Conduct | | |
| Requirements | interpretation, | increase in defects, | walkthroughs and get | | |
| | developers/testers may | dissatisfaction | formal sign-offs. | | |
| | implement/test | among users. | | | |
| | incorrectly. | | | | |
| Stakeholder | Key stakeholders may not | Delays in | Schedule in advance, | | |
| Unavailability | be available for | requirement | identify backups, | | |
| | discussions, validations, or | finalization or | escalate through PM | | |
| | sign-offs. | | when critical. | | |
| | | assumptions made. | | | |
| Scope Creep | Continuous addition of | Increased cost, time | Use formal <i>Change</i> | | |
| | new requirements outside | delays, confusion in | Request (CR) | | |
| | | testing and delivery. | | | |

| | initial scope due to | | mechanism. Define and | |
|-----------------|----------------------------|---------------------|-------------------------|--|
| | stakeholder requests. | | freeze scope early. | |
| Lack of Domain | BA may not be familiar | Poor requirement | Research domain, | |
| Knowledge | with the agriculture | quality, gaps in | consult SMEs, attend | |
| | marketplace or user | understanding user | walkthroughs and | |
| | persona (farmer, supplier, | pain points. | training sessions. | |
| | etc.). | | | |
| Improper | If BA fails to convey | Implementation may | Use detailed user | |
| Communication | requirements effectively | deviate from | stories, visual models | |
| Between BA and | to developers/testers. | business | (use cases, | |
| Technical Teams | | expectations. | wireframes), and | |
| | | | regular BA-Dev syncs. | |
| Missing Non- | BAs may focus only on | System may not | Create a dedicated | |
| Functional | functional aspects, | meet expectations | Non-Functional | |
| Requirements | missing performance, | under real load or | Requirements (NFR) | |
| | security, and usability | fail audits. | section and validate | |
| | requirements. | | with architects. | |
| Ineffective UAT | BA might not engage | UAT may get delayed | Prepare UAT scripts | |
| Planning and | users early or prepare | or fail due to test | early, align | |
| Coordination | well for UAT phase. | case mismatches or | stakeholders, and | |
| | | environment issues. | simulate business flows | |
| | | | in test environment. | |

B. Project/Process Risks

These risks impact the overall success of the project, including schedule, cost, quality, resource availability, and infrastructure.

| Project Risk | Description | Potential Impact | Mitigation Strategy | | |
|-----------------|-------------------------|-------------------------|---------------------------|--|--|
| Unrealistic | The 18-month fixed | Slippage in delivery, | Conduct detailed effort | | |
| Timelines | CSR timeline may be | burnout among team | estimation, use buffer | | |
| | underestimated | members, quality | time, revisit planning in | | |
| | considering full V- | compromise. | each phase. | | |
| | model execution. | | | | |
| Resource | Key resources like | Project phase delay, | Cross-train backups, | | |
| Unavailability | developers, testers, | knowledge gaps. | plan resource | | |
| | DB/NW admins may | | allocations early, | | |
| | not be available at | | document processes | | |
| | critical stages. | | for handover. | | |
| High Dependency | End-users like farmers | Delayed Go-live, rework | Maintain stakeholder | | |
| on External | or company reps may | post-deployment. | calendar, send | | |
| Stakeholders | delay feedback, UAT, | | reminders, have | | |
| | or sign-offs. | | secondary contacts. | | |
| Scope Expansion | Business needs may | Rework in | Strong change control | | |
| During | evolve during the build | design/code/testing; | process, re-validate | | |
| Development | phase, leading to late- | budget overruns. | impact via BA and PM | | |
| | stage changes. | | before approval. | | |

| | | • | | | |
|------------------|--------------------------|-----------------------------|--------------------------|--|--|
| Technological | Technical feasibility of | Feature incompletion or | Conduct POC (Proof of | | |
| Challenges | integrating database, | delivery delay. | Concept) early in | | |
| | network, or third- | | design, involve | | |
| | party APIs may fail. | | architects in | | |
| | | | RA/Design. | | |
| Testing | Delayed or inefficient | Defects go undetected, | Include testers from | | |
| Bottlenecks | test execution due to | delayed UAT, poor | early stages, automate | | |
| | poor planning or | quality at deployment. | where possible, plan | | |
| | limited testers. | | testing in parallel. | | |
| Communication | Teams working in silos | Misunderstandings, | Daily stand-ups, shared | | |
| Gaps Across | (BA, Dev, QA) may lose | inconsistent deliverables. | documentation, and | | |
| Teams | alignment. | | version control in tools | | |
| | | | like JIRA/Confluence. | | |
| Poor Risk and | Known risks not being | Escalations at late stages, | Maintain a live Risk | | |
| Issue | tracked or addressed | project failure. | Register, weekly PM | | |
| Management | proactively. | | risk reviews, and | | |
| | | | escalation matrix. | | |
| Infrastructure | Delay in setting up | Phase delays, improper | Include infra setup in | | |
| Readiness Delays | dev/test/UAT | testing, deployment | early design, assign | | |
| | environments by | bottlenecks. | milestones, verify | | |
| | DB/NW Admin. | | readiness before T1 | | |
| | | | starts. | | |
| Quality | To meet deadlines, | System bugs, user | Follow QA gates, | | |
| Compromise Due | some phases may be | dissatisfaction, | perform phased | | |
| to Fast-Tracking | fast-tracked or | reputation damage. | reviews, track test | | |
| | skipped. | | coverage metrics. | | |

Conclusion: Why Identifying Risks Early Matters

- Helps minimize rework, especially in the V-Model where each development activity maps to a test phase.
- Ensures that BA efforts lead to accurate business solutions, not just technical delivery.
- Protects the project from failure due to scope, budget, or timeline issues.
- Aligns all resources toward a predictable and quality-driven outcome.

Q6. Perform stakeholder analysis (RACI Matrix) to find out the key stakeholders who can take Decisions and Who are the influencers

Answer:

The RACI Matrix (Responsible, Accountable, Consulted, Informed) is a tool used to clarify roles and responsibilities of stakeholders in a project, especially regarding decision-making and influence. In this Online Agriculture Product Store project (V-Model based), stakeholders include committee members, project team members, business users, and technical staff. Let's map them across the phases.

RACI Definitions Refresher

| RACI Role | Meaning |
|-----------------|--|
| R – Responsible | Person(s) who actually performs the work. |
| A - | Person who makes the final decision and has ultimate ownership. |
| Accountable | |
| C – Consulted | Person(s) whose opinions are sought; typically subject matter experts. |
| I – Informed | Person(s) who are kept up to date on progress, often only need status updates. |

Stakeholders Identified

| Stakeholder Name | Role |
|--|-------------------------------------|
| Mr. Henry, Mr. Pandu, Mr. Dooku | Committee Members / Business Owners |
| Mr. Karthik | Technical Head / V-Model Advisor |
| Mr. Vandanam | Project Manager (PM) |
| Business Analyst (You) | BA |
| Ms. Juhi | Senior Developer |
| Mr. Teyson, Ms. Lucie, Mr. Tucker, Mr. Bravo | Java Developers |
| Mr. Jason, Ms. Alekya | Testers |
| Mr. John | DB Admin |
| Mr. Mike | Network Admin |
| Farmers / Companies | End Users / Domain Stakeholders |

RACI Matrix (By Major Phases)

Committee - Henry/Pandu/Dooku

Tech head – Karthick

| Phase | Activity | Committee | Tech Head | PM (Vandanam) | BA (You) | Sr. Dev | Dev s | Testers |
|--------|----------------|-----------|-----------|---------------|-------------|------------|----------|---------|
| | | | | | | (Juhi) | | |
| RG | Requirement | А | С | R | R | I | I | 1 |
| | Gathering | | | | | | | |
| RA | Requirement | Α | С | R | R | С | I | 1 |
| | Analysis | | | | | | | |
| Design | System Design | С | Α | R | С | R | I | 1 |
| D1 | High-Level | I | С | R | С | R | I | 1 |
| | Design | | | | | | | |
| T1 | HLD Testing | I | 1 | R | R | I | I | R |
| D2 | Detailed | I | С | R | С | R | R | 1 |
| | Design | | | | | | | |
| T2 | Detailed | I | 1 | R | R | ı | I | R |
| | Design Testing | | | | | | | |
| D3 | Development | I | 1 | R | 1 | R | R | 1 |
| T3 | Unit Testing | 1 | 1 | R | С | С | R | R |
| D4 | Integration/Sy | 1 | 1 | R | С | С | С | R |
| | stem Testing | | | | | | | |

| T4 | System Testing | 1 | 1 | R | R | С | I | R |
|-----|----------------|---|---|---|---|---|---|---|
| UAT | User | С | 1 | R | R | 1 | 1 | R |
| | Acceptance | | | | | | | |
| | Testing | | | | | | | |

Key Stakeholders Who Can Take Decisions

These are the Accountable (A) stakeholders in each phase – they own final decisions:

- Committee (Mr. Henry, Pandu, Dooku) Owns final business requirement decisions and project acceptance (RG, RA).
- Mr. Karthik Technical decision-maker (Design phase).
- Farmers/Companies (End Users) Approve during UAT (User Acceptance Testing).
- PM (Mr. Vandanam) Accountable for delivery in every phase except where business or technical authority takes over. Holds project accountability end-to-end.

Stakeholders Who Are Influencers

These are typically Consulted (C) stakeholders – their input is critical and influential:

- Business Analyst (You) Major influencer across requirement, analysis, and testing. Bridges business and tech.
- Mr. Karthik (Tech Head) Influences design, architecture, and tech feasibility.
- Senior Developer (Ms. Juhi) Strong technical influencer for design, development, and standards.
- Committee Members While Accountable for business-side, they influence overall project direction, funding, and priorities.
- End Users (Farmers/Companies) Their feedback drives UAT success and solution usability.

Summary of RACI Insights

| Category | Stakeholders | |
|-------------------------|---|--|
| Decision Makers | PM (Vandanam), Committee (Henry, Pandu, Dooku), Tech Head | |
| (Accountable) | (Karthik), End Users | |
| Influencers (Consulted) | BA, Sr. Developer, Tech Head, Committee, End Users | |
| Doers (Responsible) | BA, Developers, Testers, Admins | |
| Observers (Informed) | Junior Devs, NW Admin (in most phases), Committee (during Dev), | |
| | End Users (until UAT) | |

Q7. Help Mr Karthik to prepare a business case document

Answer:

BCD will be on this format and contengt as follows:

Business Case Document

Project Name:

Online Agriculture Products Store

Prepared By:

Mr. Karthik – Delivery Head, APT IT SOLUTIONS

Date:12/05/2025

1. Executive Summary

This business case presents the rationale for developing an Online Agriculture Products Store, a web and mobile application that bridges the gap between rural farmers and agricultural product manufacturers. Initiated by Mr. Henry, a successful businessman, and philanthropist, the goal is to resolve a pressing issue: the difficulty farmers face in procuring essential agricultural supplies like fertilizers, seeds, and pesticides. The proposed solution aims to empower farmers in remote areas by enabling direct access to manufacturers, reducing dependency on local distributors, and ensuring timely and cost-effective procurement.

The project is funded under a Corporate Social Responsibility (CSR) initiative by Mr. Henry's company, SOONY, and entrusted to APT IT SOLUTIONS, with a total budget of INR 2 Crores and an implementation timeline of 18 months. The application will improve supply chain efficiency, support the agricultural economy, and contribute to digital empowerment in rural India.

2. Business Need

India's agricultural sector still faces fundamental supply chain issues in rural areas. Farmers often encounter:

- Difficulty in accessing quality agricultural inputs.
- High prices and lack of transparency due to middlemen.
- Limited access to real-time product information and vendor options.

Peter, Kevin, and Ben, local farmers and friends of Mr. Henry, highlighted these challenges during a casual conversation. Recognizing the widespread nature of these problems, Mr. Henry envisioned an accessible digital platform for farmers to:

- Browse products,
- Compare prices,
- Interact with vendors, and
- Place orders for timely doorstep delivery.

3. Objectives

| Objective | Description |
|----------------|--|
| Farmer | Enable farmers to procure quality fertilizers, seeds, and pesticides through |
| Empowerment | a digital platform. |
| Accessibility | Ensure the platform is accessible via web and mobile, even in remote areas |
| | with basic connectivity. |
| Direct | Create a bridge between manufacturers and farmers, eliminating |
| Communication | intermediaries. |
| Cost Reduction | Reduce procurement cost and time, improving farming productivity and |
| | profitability. |
| CSR Initiative | Fulfill the CSR goal of rural development and technological empowerment. |

4. Project Scope

In Scope

- Development of Web & Mobile Applications.
- User Interfaces for Farmers and Manufacturers.
- Product Listing, Search, Filtering, Ordering, and Delivery Tracking.
- Admin module for user and content management.
- Secure Payment Integration.
- Basic Data Analytics for sales and usage trends.
- Hosting, DB, and Network Setup.

Out of Scope

- Physical logistics and delivery.
- Credit/loan integrations (future enhancement).
- Multi-language support (considered as Phase 2).

5. Stakeholder Analysis

| Stakeholder | Role | Contribution |
|-------------------|------------------------|---------------------------------------|
| Mr. Henry | Sponsor | Visionary & Funding |
| Mr. Pandu | Financial Head (SOONY) | Budget allocation & approval |
| Mr. Dooku | Project Coordinator | Governance & CSR Compliance |
| | (SOONY) | |
| Peter, Kevin, Ben | End-Users/Farmers | Domain knowledge & feedback |
| Mr. Karthik | Delivery Head (APT IT) | Delivery ownership |
| Mr. Vandanam | Project Manager | Project execution & coordination |
| Ms. Juhi | Senior Java Developer | Technical Design & Development |
| Dev Team | Development | Coding & Feature Implementation |
| Mr. Mike | Network Admin | Infrastructure setup |
| Mr. John | DB Admin | Data modeling & DB support |
| Mr. Jason & Ms. | Testers | Functional and integration testing |
| Alekya | | |
| Business Analyst | BA | Requirement gathering, documentation, |
| (You) | | validation |

6. Solution Options

| Option | Description | Pros | Cons |
|-----------------|----------------------------|----------------------|--------------------------|
| 1. Manual | Continue using physical | No additional cost | Inefficient, time- |
| Distribution | procurement and vendor | | consuming |
| Model | visits | | |
| 2. Build Online | Develop an integrated | Efficient, scalable, | Initial development cost |
| Platform | platform connecting | transparent, data- | |
| (Proposed) | farmers and | driven | |
| | manufacturers | | |
| 3. Use Existing | List products on platforms | Quick start | Lacks farmer-centric |
| Marketplaces | like Amazon, Flipkart | | design, dependency on |
| | | | external rules, not |
| | | | localized |

Chosen Option: Option 2 – Build a Custom Online Platform (Web + Mobile)

7. Cost-Benefit Analysis

Estimated Budget: ₹2 Crores

| Cost Component | Amount (₹) |
|--|------------|
| Development (Web & App) | 1.2 Crores |
| Infrastructure (Server, DB, Hosting) | 20 Lakhs |
| Testing & QA | 10 Lakhs |
| Project Management & BA | 15 Lakhs |
| Contingency | 10 Lakhs |
| Support & Maintenance (6 months post-deployment) | 25 Lakhs |

| Total | 2 Crores |
|-------|----------|
|-------|----------|

Expected Benefits:

- Reach 10,000+ farmers in first year.
- Reduce procurement costs by ~20%.
- Improve delivery turnaround time by 30%.
- Strengthen manufacturer visibility and rural penetration.
- Support sustainable agriculture and rural digitization.

8. Risk Analysis

| Risk | Probability | Impact | Mitigation |
|--------------------------------|-------------|--------|---------------------------------|
| Poor Internet Connectivity | High | Medium | Offline caching, lightweight UI |
| Resistance to digital adoption | Medium | Medium | User education & support |
| Data security | Medium | High | SSL, data encryption, secure DB |
| Budget Overruns | Low | High | Strict project governance |
| Vendor Delay | Medium | High | Milestone-based monitoring |

9. Project Timeline (18 Months)

| Phase | Duration | Activities |
|------------------------|----------|--|
| Requirements Gathering | 1 Month | Stakeholder interviews, BRD, use cases |
| Design | 2 Months | Wireframes, UI/UX design, architecture |
| Development | 9 Months | Backend, Frontend, APIs, Integration |
| Testing | 3 Months | Unit, Integration, UAT |
| Deployment | 1 Month | Production setup, go-live |
| Support & Maintenance | 2 Months | Bug fixes, feature fine-tuning |

10. Success Metrics

- Platform Go-Live within 18 months.
- Registration of at least 1,000 farmers in first quarter post-launch.
- Average order placement time ≤ 5 minutes.
- 95%+ uptime of application.
- 90%+ user satisfaction rate via post-purchase feedback.

11. Assumptions

- Farmers have access to basic smartphones.
- Manufacturers are open to digital listing and inventory updates.
- Government and local panchayat bodies support farmer onboarding.

12. Conclusion

This business case justifies the creation of an Online Agriculture Products Store under Mr. Henry's CSR initiative. It is a transformative digital solution that will positively impact rural agriculture and empower farmers through technology. By facilitating direct access to quality products, reducing overheads, and improving efficiency, this platform stands as a model for rural development through digital inclusion.

Q8. Project Development Approach:

The Committee of Mr. Henry, Mr Pandu, and Mr Dooku and Mr Karthik are having a discussion on Project development approach Mr. Karthik explained to Mr. Henry about SDLC and four methodologies like Sequential, Iterative, Evolutionary, and Agile. Please share your thoughts and clarity on these methodologies.

Answer:

Software Development Life Cycle (SDLC) is a systematic process used to develop software, ensuring high quality, performance, and cost-efficiency. Within SDLC, several development methodologies define how a project should progress through its phases — from requirement gathering to deployment and maintenance.

Mr. Karthik explained the following four key methodologies to Mr. Henry:

8.1. Sequential Methodology (Waterfall Model)

Definition:

A linear and step-by-step approach where each phase must be completed before the next begins.

Requirements \rightarrow Analysis \rightarrow Design \rightarrow Development \rightarrow Testing \rightarrow Deployment \rightarrow Maintenance **Characteristics:**

- Rigid structure.
- No going back once a phase is completed.
- Well-suited for projects with fixed requirements and low uncertainty.

Use Case:

Useful when the requirements are clear, stable, and unlikely to change (e.g., Banking software, Industrial automation).

Pros:

- Easy to manage and understand.
- Clearly defined stages and deliverables.
- Suitable for documentation-heavy projects.

Cons:

- Poor flexibility for changes.
- Late discovery of issues during testing.
- Not suitable for complex, evolving needs.

8.2. Iterative Methodology

Definition:

Development is done in small iterations or cycles. Each cycle builds a part of the system, and feedback is incorporated in the next cycle.

Flow:

 $Plan \rightarrow Design \rightarrow Build \rightarrow Test \rightarrow Evaluate \rightarrow Repeat$

Characteristics:

- Product is developed piece by piece.
- Encourages feedback and continuous improvement.
- Each version evolves with improvements.

Use Case:

Ideal for projects where requirements are evolving or not fully known upfront (e.g., mobile apps, customer portals).

Pros:

- Flexibility to change requirements.
- Partial implementation available early.
- Risk is reduced early.

Cons:

- Might require more time and resources.
- Requires good planning for iteration cycles.

8.3. Evolutionary Methodology

Definition:

A combination of iterative and incremental methods where the software evolves with each release, becoming more complete and functional over time.

Flow:

Initial Version \rightarrow Enhanced Version 1 \rightarrow Enhanced Version 2 \rightarrow Final Version

Characteristics:

- Begins with a basic version of software.
- Functionalities are added step by step.
- Highly adaptable to user feedback.

Use Case:

Ideal for innovative or research-based projects (e.g., AI solutions, start-up products).

Pros:

- End users get early access to usable features.
- Responds well to user feedback.
- Allows early error detection.

Cons:

- May lack clear deadlines or scope.
- Can lead to project scope creep if not managed well.

8.4. Agile Methodology

Definition:

An incremental and iterative approach focusing on collaboration, customer feedback, and flexibility.

Key Frameworks: Scrum, Kanban, XP

Flow (in Scrum):

Product Backlog \rightarrow Sprint Planning \rightarrow Sprint (2–4 weeks) \rightarrow Review \rightarrow Retrospective

Characteristics:

- Customer collaboration over contracts.
- Responding to change over following a rigid plan.
- Cross-functional teams and continuous delivery.

Use Case:

Best suited for dynamic environments where requirements may change frequently (e.g., ecommerce, customer-focused web apps).

Pros:

- Continuous delivery and frequent releases.
- High customer involvement.
- Rapid response to changes and bugs.

Cons:

- Requires experienced team and strong discipline.
- May lack documentation.
- Challenging in fixed-bid contracts.

Comparison Snapshot:

| Criteria | Sequential | Iterative | Evolutionary | Agile |
|----------------|------------|-----------|--------------|---------------|
| Flexibility | Low | Moderate | High | Very High |
| User | Low | Moderate | High | Very High |
| Involvement | | | | |
| Cost of Change | High | Medium | Low | Low |
| Risk Handling | Poor | Better | Very Good | Excellent |
| Documentation | High | Medium | Medium | Low to Medium |
| Delivery Speed | Slow | Moderate | Moderate | Fast |

Conclusion:

Each methodology has its own strengths and limitations. As a Business Analyst, you must assess:

- Complexity of the project
- Stability of requirements
- Timeline and budget constraints
- Stakeholder involvement
- Team experience and readiness

This helps in recommending the most suitable model for development.

Q9. They discussed models in SDLC like Waterfall, RUP, Spiral, and Scrum. You put forth your understanding on these models (Waterfall, RUP, Spiral, and Scrum models)

Answer:

Understanding the Software Development Life Cycle (SDLC) models is essential for any Business Analyst to guide the team in selecting the right development strategy based on the project needs, risk levels, and stakeholder expectations.

Here's a comprehensive explanation of the four SDLC models discussed: Waterfall, RUP, Spiral, and Scrum.

9.1. Waterfall Model

Definition:

The Waterfall Model is a linear and sequential development model where each phase must be completed before the next one begins. It is the earliest SDLC model and is based on a well-defined structure.

Phases:

- 1. Requirement Gathering
- 2. System Design
- 3. Implementation
- 4. Testing
- 5. Deployment
- 6. Maintenance

Characteristics:

- Each phase has distinct deliverables.
- No overlapping of phases.
- Documentation-heavy.

Pros:

- Easy to understand and manage.
- Suitable for small projects with clear requirements.
- Strong documentation.

Cons:

- Rigid; changes are hard to accommodate.
- Testing occurs late in the cycle.
- High risk if requirements are misunderstood.

Use Case Example:

A government tender project with fixed scope, deadlines, and budget.

9.2. RUP (Rational Unified Process)

Definition:

RUP is a customizable and iterative software development process framework created by Rational Software (IBM). It emphasizes object-oriented design and heavy documentation.

Phases:

- 1. Inception
- 2. Elaboration
- 3. Construction
- 4. Transition

Characteristics:

- Use-case and risk-driven development.
- Allows iterative development.
- Heavy on UML modeling and design practices.

Pros:

- Adaptable to different project sizes.
- Risk is identified early.
- · Continuous integration and testing.

Cons:

- Complex and resource-intensive.
- Steep learning curve for teams.
- Overhead in documentation and process control.

Use Case Example:

Large-scale enterprise solutions like ERP systems or insurance claim processing platforms.

9.3. Spiral Model

Definition:

The Spiral Model combines iterative development with the systematic aspects of the waterfall model, focusing heavily on risk assessment.

Phases (repeated in spirals):

- 1. Planning
- 2. Risk Analysis
- 3. Engineering (Development & Testing)
- 4. Evaluation

Each spiral results in a progressively more complete version of the software.

Characteristics:

- · Emphasizes risk analysis.
- Ideal for complex and high-risk projects.
- Incorporates customer feedback in each loop.

Pros:

- Excellent for risk-prone projects.
- Accommodates change well.
- Delivers prototypes early.

Cons:

- Requires expertise in risk analysis.
- Not suitable for small projects.
- May become expensive due to extended cycles.

Use Case Example:

Military, aerospace, or high-security government software.

9.4. Scrum (Agile Framework)

Definition:

Scrum is a lightweight, Agile framework that organizes development into small, time-boxed iterations called Sprints (usually 2–4 weeks).

Roles:

- Product Owner: Defines the product backlog and priorities.
- Scrum Master: Facilitates the process and removes blockers.
- Development Team: Builds and delivers the product increment.

Key Components:

- Product Backlog
- Sprint Backlog
- Daily Scrum
- Sprint Review & Retrospective

Characteristics:

- High customer collaboration.
- Incremental delivery.
- Change-friendly environment.

Pros:

- Early and frequent delivery of value.
- High stakeholder engagement.
- Quick detection of issues.

Cons:

- Requires experienced, cross-functional teams.
- Less documentation.
- Harder to scale for very large projects.

Use Case Example:

Customer-facing applications like e-commerce websites, mobile apps, and SaaS platforms.

Summary Comparison:

| Criteria | Waterfall | RUP | Spiral | Scrum (Agile) |
|----------------|------------|-----------|---------------|---------------|
| Approach | Sequential | Iterative | Risk-driven + | Iterative & |
| | | | Iterative | Incremental |
| Flexibility to | Low | Moderate | High | Very High |
| Changes | | | | |

| Documentation | High | Very High | Medium | Low to Medium |
|-----------------|-------------|------------------|----------------|-------------------|
| Risk Management | Low | Medium | High | Medium |
| Customer | Low | Medium | High | Very High |
| Involvement | | | | |
| Best For | Fixed-scope | Large enterprise | High-risk, R&D | Dynamic and |
| | projects | systems | projects | evolving projects |

Business Analyst Viewpoint:

As a BA, understanding these models helps in:

- Choosing the right methodology based on project nature.
- Managing stakeholder expectations.
- Planning requirement elicitation and change management accordingly.
- Identifying where and how feedback loops, documentation, testing, and collaboration occur.

Q10.1 When the APT IT SOLUTIONS company got the project to make this online agriculture product store, there is a difference of opinion between a couple of SMEs and the project team regarding which methodology would be more suitable for this project. SMEs are stressing on using the V Model and the project team is leaning more onto the side of the Waterfall model. As a Business Analyst, which methodology do you think would be better for this project? Justify your choice.

Answer:

As a Business Analyst, after analysing the project requirements, constraints, and nature of stakeholders involved in the Online Agriculture Products Store, I strongly recommend using the V-Model (Validation & Verification Model) over the Waterfall model for the following reasons:

V-Model Overview:

The V-Model is an extension of the Waterfall model, but with a key distinction — each development stage has a corresponding testing phase. This approach allows early testing planning, improving the quality of the final product.

Reasons Why V-Model is Better for This Project:

10.1.1. Nature of the Project Requires High Reliability:

- The system connects farmers and agriculture companies and involves financial transactions and logistics coordination.
- Errors in the final application could cause real-time business losses or mistrust in the system.
- The V-Model ensures testing at every stage, reducing the risk of late discovery of defects.

10.1.2. Defined and Stable Requirements:

 Since Mr. Henry and his friends (Peter, Kevin, Ben) are actively involved in sharing detailed requirements upfront, and the project is part of a CSR initiative, the requirements are less likely to change frequently. • V-Model works best when the requirements are well understood and fixed.

10.1.3. Early Test Planning = Quality Output:

- In V-Model, test plans and test cases are prepared alongside each phase of development, which helps in:
 - Minimizing the defect rate
 - o Ensuring verification and validation from the beginning

10.1.4. Alignment with Committee Expectations:

- Stakeholders like Mr. Henry, Mr. Pandu, and Mr. Dooku may not be tech-savvy and would prefer predictable timelines and high quality over frequent changes and iterations.
- V-Model provides clear deliverables and phase-wise validation aligned with stakeholder checkpoints.

10.1.5. Easy Traceability:

- The V-Model provides one-to-one mapping between requirements and test cases.
- This traceability ensures that no requirement is left untested, which is very important for compliance and audit purposes in CSR projects.

•

10.1.6. Team Readiness & Skill Set:

- The project team includes defined roles (BA, PM, Java Developers, Testers, DB Admin, NW Admin), with no explicit mention of Agile coaches or Scrum Masters.
- V-Model fits this traditional resource structure better than Agile/Scrum.

Why Not Waterfall?

Although the Waterfall model is simple and structured, it has the following limitations in this case:

- Late Testing Phase: All testing happens only after development ends, which could lead to the discovery of critical bugs at a very late stage.
- No Early Bug Detection: There's no validation phase during requirement and design stages.
- High Risk of Rework: If issues are identified late, the rework cost and effort can be high

Summary: Waterfall vs V-Model for This Project

| Criteria | Waterfall | V-Model | |
|-------------------------------------|---------------------------|---------------------------------|--|
| Testing Involvement | Late phase only | At each development phase | |
| Requirement Stability | Yes | Yes | |
| Required | | | |
| Risk Mitigation | Less | High – early defect detection | |
| Best For | Simple, one-time delivery | CSR, compliance, quality-driven | |
| Feedback Mechanism Post development | | Continuous validation | |

Conclusion as a BA:

Considering the project scope, requirement clarity, stakeholder involvement, team composition, and the criticality of accuracy and reliability, the V-Model is the most appropriate methodology for this project. It will ensure early detection of defects, structured validation, and high-quality output – all essential for the success of the Online Agriculture Product Store under a CSR initiative.

Q10.2. Write down the differences between Waterfall model and V model.

Answer:

10.2.1. Differences Between Waterfall Model and V-Model

| Aspect | Waterfall Model | V-Model (Verification & | |
|---|---|--------------------------------------|--|
| | | Validation Model) | |
| Process Flow | Linear and sequential flow from | V-shaped flow with | |
| | requirements → design → development | corresponding testing phase for | |
| | → testing → deployment | each development phase | |
| Testing Phase | Testing happens only after the | Testing is planned and executed | |
| | development phase is complete | in parallel with each | |
| | | development phase | |
| Requirement | Requirements are validated after | Requirements are validated at | |
| Validation | implementation | early stages with corresponding | |
| | | test cases | |
| Risk Handling | Higher risk due to late detection of | Lower risk due to early and | |
| | defects | continuous testing | |
| Flexibility to | Rigid; changes are difficult and costly | Less flexible but allows early | |
| Change | once development starts | detection of issues | |
| Traceability Limited traceability between | | Strong traceability between | |
| requirements and tests | | development stages and tests | |
| Feedback Loop | Feedback mostly at the end of the | Feedback and validation at every | |
| | project | stage of development | |
| Documentation | Heavy documentation for each phase | Emphasis on documentation with | |
| | | corresponding test cases | |
| Suitability | Suitable for simple and well-understood | Suitable for projects where | |
| | projects | quality and reliability are critical | |
| Complexity | Simpler to understand and implement | More complex due to the | |
| | | integration of testing phases | |
| Cost & Time | Can be costlier if defects found late | Can save cost and time by | |
| | | catching defects early | |

Q11. As a BA, state your reason for choosing one model for this project.

Answer:

Reason for Choosing V-Model for Online Agriculture Product Store Project

As a Business Analyst, I recommend the V-Model for this project because:

11.1. Emphasis on Early Testing & Validation

- This project involves critical agricultural products where errors could impact farmers' livelihoods.
- The V-Model's early test planning ensures defects are caught early, improving product reliability and trust.

11.2. Requirement Stability and Clear Scope

• The CSR initiative has well-defined requirements gathered from stakeholders like Peter, Kevin, and Ben.

• V-Model thrives when requirements are stable and well-documented, making it easier to link requirements to tests.

11.3. Quality Assurance is Crucial

- The online platform will be used by diverse stakeholders including farmers and companies.
- High quality, reliability, and compliance are non-negotiable V-Model's strong focus on validation ensures this.

11.4. Clear Traceability

- Traceability matrices can be created easily between requirements, design, and test cases.
- This is beneficial for audit trails and verifying that all stakeholder needs are met.

11.5. Stakeholder Confidence

- Non-technical stakeholders prefer clear milestones and predictable deliverables.
- The V-Model's stage-wise validation aligns well with these expectations.

11.6. Risk Mitigation

• Since errors in agricultural products procurement could have serious consequences, early testing minimizes business risks.

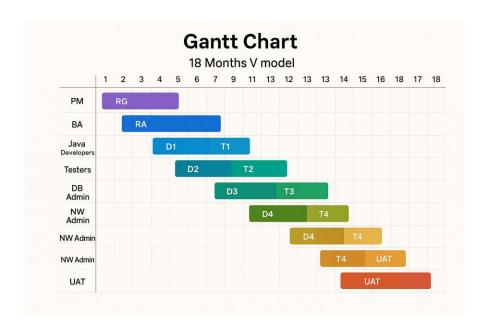
Summary:

While the Waterfall model is simpler and sequential, it lacks early testing and feedback loops, which can lead to costly fixes later on. The V-Model improves upon Waterfall by integrating testing phases at every stage, which is essential for this CSR-driven, quality-sensitive project.

Q12. The Committee of Mr. Henry, Mr Pandu, and Mr Dooku discussed with Mr Karthik and finalised on the V Model approach (RG, RA, Design, D1, T1, D2, T2, D3, T3, D4, T4 and UAT).

Mr Vandanam is mapped as a PM to this project. He studies this Project and Prepares a Gantt chart with V Model (RG, RA, Design, D1, T1, D2, T2, D3, T3, D4, T4 and UAT) as development process and the Resources are PM, BA, Java Developers, testers, DB Admin, NW Admin. Explain the finalized V-Model phases and resource allocation as a Ghantt Chat in detail.

Answer:



12.1 V-Model Phases and Their Explanation

| Phase Code | Phase Name | Explanation | |
|------------|--------------------|--|--|
| RG | Requirement | Collect detailed business and technical requirements | |
| | Gathering | from stakeholders (farmers, companies, committee). | |
| | | BA leads this activity with PM support. | |
| RA | Requirement | Analyze, clarify, and document the gathered | |
| | Analysis | requirements into a formal Requirements Specification | |
| | | Document. BA works closely with PM and technical | |
| | | leads. | |
| Design | System and | Architects and developers design system architecture, | |
| | Technical Design | database schema, network setup, and UI design based | |
| | | on requirements. | |
| D1 | High-Level Design | Creating high-level design documents detailing system | |
| | | modules, data flow, and interactions. Leads: Senior | |
| | | Developers & BA. | |
| T1 | High-Level Design | Review and validate high-level design documents. | |
| | Testing | Testers and BA ensure design meets requirements. | |
| D2 | Detailed Design | Prepare detailed design including class diagrams, | |
| | | interface details, database design, and API | |
| | | specifications. Java Developers lead. | |
| T2 | Detailed Design | Testing detailed design for completeness and | |
| | Testing | consistency. Testers and BA collaborate on test plans. | |
| D3 | Coding/Development | Developers write actual code, implement features as | |
| | | per design documents. | |
| T3 | Unit Testing | Testers and developers perform unit testing on | |
| | | individual modules for functionality and correctness. | |
| D4 | Integration and | Combine modules and test the integrated system to | |
| | System Testing | validate end-to-end workflows and data flow. Testers | |
| | | lead. | |
| T4 | System Testing | Conduct comprehensive testing including functional, | |
| | | non-functional, security, and performance testing. | |
| | | Testers and BA involved. | |
| UAT | User Acceptance | End users (farmers, company representatives) validate | |
| | Testing | the system in a real-world scenario before final | |
| | | deployment. BA coordinates UAT. | |

12.2 Resource Allocation & Roles

| Resource | Role and Responsibilities | Phases Involved |
|-----------------------|---|----------------------|
| Project Manager | Oversees project planning, execution, resource | Entire lifecycle (RG |
| (PM) - Mr. | management, risk mitigation, and communication | to UAT) |
| Vandanam | with stakeholders. Coordinates all phases. | |
| Business Analyst (BA) | Leads requirement gathering and analysis, | RG, RA, T1, T2, T4, |
| - You | clarifies needs, creates BRD/FRD, liaises between | UAT |
| | stakeholders and technical teams, helps prepare | |
| | test cases, supports UAT. | |

| Senior Java | Leads design and development, guides junior | Design, D1, D2, D3 |
|----------------------|---|---------------------|
| Developer - Ms. Juhi | developers, ensures coding standards and | |
| | architecture adherence. | |
| Java Developers - | Develop system modules, perform unit testing | D2, D3, T3 |
| Mr. Teyson, Ms. | with developers and testers, fix defects. | |
| Lucie, Mr. Tucker, | | |
| Mr. Bravo | | |
| Tester - Mr. Jason | Prepare test plans and test cases, perform design | T1, T2, T3, T4, UAT |
| and Ms. Alekya | reviews, execute unit, integration, system, and | |
| | UAT testing, log defects, ensure quality. | |
| Database Admin - | Design and manage database schema, ensure | Design, D2, D3 |
| John | data integrity and backup strategies, support | |
| | database related testing and deployment. | |
| Network Admin - Mr. | Manage network infrastructure, ensure secure | Design, D4, |
| Mike | connectivity, support deployment environment, | Deployment |
| | troubleshoot network issues. | |

12.3. Phase-wise Timeline and Gantt Chart Insights

- The PM (Mr. Vandanam) creates a Gantt chart scheduling these phases sequentially but allowing some overlaps, for example:
 - While BA works on Requirement Analysis (RA), Developers can start preliminary System Design.
 - Testing phases (T1, T2, etc.) start immediately after corresponding development phases (D1, D2, etc.).
 - UAT is scheduled near the end, involving real users coordinated by BA.

12.4. Why This Allocation and Approach?

- Clear roles ensure accountability at every phase.
- BA's involvement throughout ensures business requirements are correctly translated into technical solutions.
- Parallel testing with development phases (V-Model strength) reduces late defect discovery.
- PM oversees to keep the project on schedule and manages resource dependencies.
- Specialist resources (DB & Network Admin) ensure technical infrastructure stability.
- This structure suits the project's fixed timeline (18 months CSR initiative) and quality expectations.

Q13. Explain the difference between Fixed Bid and Billing Projects.

Answer:

13.1. Fixed Bid Projects

Definition:

• A Fixed Bid Project (also called Fixed Price Project) is where the client and the service provider agree upon a predefined fixed price for the entire project before starting the work.

Key Characteristics:

- Scope: Clearly defined upfront; changes are limited or charged separately.
- Price: Fixed and agreed upon before the project begins.
- Timeline: Usually fixed or estimated based on the agreed scope.
- Risk: Most risk lies with the service provider if the project takes longer or costs more than expected.
- Payments: Often milestone-based or full payment on delivery.
- Suitability: Best for projects with well-defined requirements and low expected changes.

Pros:

- Predictable cost for the client.
- Clear expectations on deliverables.
- Encourages efficient work from the service provider.

Cons:

- Less flexibility to accommodate changes.
- Risk of compromised quality if the provider tries to cut corners to save cost.
- Requires thorough upfront planning and requirement gathering.

13.2. Billing Projects

Also known as Time and Material (T&M) or Hourly Billing Projects.

Definition:

 The client pays based on the actual time spent and materials used during project development.

Key Characteristics:

- Scope: Flexible and can evolve during development.
- Price: Variable, based on hourly or daily rates and material costs.
- Timeline: Flexible; can extend based on scope changes.
- Risk: Mostly lies with the client as costs can increase if project extends.
- Payments: Periodic billing based on hours worked or deliverables completed.
- Suitability: Best for projects where requirements are unclear, evolving, or exploratory.

Pros:

- Flexibility to change requirements anytime.
- Easier to add new features or make modifications.
- Encourages collaboration and iterative development.

Cons:

- Uncertainty in final cost.
- Requires active client involvement to control scope and budget.
- Risk of scope creep if not managed well.

13.3. Summary Table

| Aspect | Fixed Bid Project | Billing (Time & Material) Project |
|-------------|---------------------------------|--|
| Cost | Fixed upfront | Variable, based on actual effort |
| Scope | Defined and frozen at start | Flexible and can evolve during development |
| Risk | Provider bears risk of overruns | Client bears risk of increased costs |
| Flexibility | Low | High |

| Client Low after contract signing | | High, with active involvement | |
|-----------------------------------|-----------------------------------|--|--|
| Control | | | |
| Best for | Well-defined, stable requirements | Unclear, evolving, or exploratory projects | |

13.4. Why This Understanding is Important for This Project

- The Online Agriculture Product Store is a CSR initiative with a fixed timeline (18 months) and predefined scope gathered from stakeholders.
- A Fixed Bid Model would likely be preferred here due to:
 - o Clear initial requirements from farmers and companies.
 - Fixed budget and schedule constraints.
 - Need for predictable deliverables and cost control.
- However, if changes or additional features are anticipated due to user feedback during UAT,
 a Billing Model or a hybrid approach could be considered for post-deployment enhancements.

Q14. Preparer Timesheets of a BA in various stages of SDLC

Answer:

14.1 Design Timesheet of a BA (Business Analyst)

Focus: Design Phase Activities

Understanding the Role of a BA in the Design Phase

During the Design Phase, the BA plays a crucial bridging role between stakeholders and technical teams. The BA ensures that business requirements are accurately translated into solution designs, wireframes, and system architecture, working closely with the UI/UX designers and development leads.

Business Analyst Design Phase Timesheet - Sample (Weekly View)

| Day | Task Description | Time | Stakeholders/Teams | Purpose |
|--------|---------------------------|---------|---------------------|--------------------|
| | | Spent | Involved | |
| | | (Hours) | | |
| Monday | Review finalized | 2 hrs | Dev Team, Tech Lead | Ensure clarity of |
| | Functional Requirements | | | features before UI |
| | Document (FRD) with | | | design begins |
| | development team | | | |
| | Conduct Design Kick-off | 1.5 hrs | UI/UX Designers, PM | Align UI design |
| | meeting with UI/UX team | | | with business |
| | | | | needs and |
| | | | | priorities |
| | Identify Key User Stories | 2 hrs | Internal | Define screens and |
| | and screen requirements | | | flows aligned to |
| | | | | features |
| | Support Wireframe | 2.5 hrs | UI Team, Devs | Provide business |
| | development | | | logic inputs to |
| | | | | support visual |
| | | | | layout |

| Tuesday | Collaborate with UI team | 3 hrs | UI Designers | Ensure designs |
|-----------|----------------------------|---------|--------------------|---------------------|
| | to validate user interface | | | match business |
| | mock-ups | | | flows and usability |
| | Create/Update Process | 2 hrs | Internal | Represent AS- |
| | Flow Diagrams (BPMN or | | | IS/TO-BE process |
| | swimlanes) | | | visually |
| | Hold Review Meeting with | 1.5 hrs | Business | Align with client |
| | Stakeholders to approve | | Stakeholders | expectations and |
| | design concepts | | | validate alignment |
| Wednesday | Document Screen-Level | 3 hrs | Internal | Support Dev and |
| | Requirements & Field | | | QA teams in future |
| | Validations | | | development & |
| | | | | testing |
| | Define User Roles & | 2 hrs | PM, QA, Tech Leads | Align role-based |
| | Permissions Matrix | | | access with |
| | | | | functionality |
| Thursday | Support Logical Data | 2 hrs | DB Admin, Dev Team | Enable data |
| | Design – identify key data | | | integrity and |
| | elements for | | | smooth UI- |
| | screen/database mapping | | | backend flow |
| | Validate UI | 2 hrs | UI/UX Team | Ensure alignment |
| | Prototypes/Clickable | | | to business goals |
| | Mock-ups | | | and ease of use |
| | Internal Review & | 1.5 hrs | Internal | Iterate on design |
| | Feedback Loop | | | changes |
| Friday | Consolidate BA | 3 hrs | PM, QA | Formal |
| | Deliverables (Design Spec | | | documentation for |
| | doc, updated FRD, user | | | sign-off |
| | journey flows) | | | |
| | Attend PM Review | 1 hr | PM, Dev, QA, UI/UX | Final checkpoint |
| | Meeting on Design | | | before Design Sign- |
| | Readiness | | | Off |
| | Provide Sign-Off | 1 hr | Stakeholders | Final validation |
| | Support/Approvals | | | from client side |
| | 11 7 11 | l | | |

Total Hours per Week (Design Phase):

35-40 Hours depending on project complexity.

Deliverables from BA in Design Phase

| Deliverable | Purpose |
|--------------------------------|---|
| Updated Functional Requirement | Reflects refined scope after requirement validation |
| Document | |
| UI/UX Review Comments Sheet | Track all UI suggestions and client feedback |
| Design Specification Document | Maps each UI component to functional logic and |
| | data fields |

| User Roles and Permission Matrix | Defines access control and visibility rules |
|-------------------------------------|--|
| Business Process Models | Represents process flows for development reference |
| (BPMN/Flowcharts) | |
| Field-Level Validation Rules | Defines constraints for form fields or inputs |
| Traceability Matrix (Requirements ↔ | Ensures all requirements are traceable in the design |
| Design) | |

Why These Tasks Are Important

- Accuracy in Design → Better Development Output
 A BA ensures that technical designs are aligned with business logic and user needs.
- Reduces Rework in Later Phases
 Poorly validated designs can lead to scope creep or major rework during development/UAT.
- Improves Communication Across Teams
 The BA acts as a translator between business terms and technical concepts.
- Ensures Compliance & Usability
 Especially in projects like the Online Agriculture Store, good design means farmers (end users) can easily navigate and use the platform.

14.2 Development Timesheet of a BA (Business Analyst)

Focus: Development Phase Activities

Understanding the Role of a BA in the Development Phase

In the Development Phase, the Business Analyst acts as a *bridge between the developers and stakeholders*, ensuring the implementation strictly follows the approved requirements and design. BAs support developers by clarifying requirements, updating documentation when necessary, ensuring traceability, and proactively managing requirement deviations or change requests.

Business Analyst Development Phase Timesheet - Sample (Weekly View)

| Day | Task Description | Time | Stakeholders/Teams | Purpose |
|---------|-------------------------|---------|---------------------|----------------------|
| | | Spent | Involved | |
| | | (Hours) | | |
| Monday | Conduct Sprint Planning | 1.5 hrs | PM, Dev Team, QA | Outline |
| | or Development Kickoff | | | development tasks |
| | Meeting | | | per module & user |
| | | | | story |
| | Support developers with | 2.5 hrs | Java Devs, DB Admin | Prevent blockers, |
| | requirement | | | ensure correct |
| | clarifications | | | feature |
| | | | | implementation |
| | Update/Refine | 1.5 hrs | Internal | Link requirements to |
| | Traceability Matrix | | | development tickets |
| | Review system | 2 hrs | Dev Leads, Network | Validate technical |
| | architecture documents | | Admin | feasibility with |
| | and identify alignment | | | business objectives |
| | with business goals | | | |
| Tuesday | Conduct Daily Standup | 0.5 hrs | All Team Members | Track blockers, |
| | Meeting and track | | | progress, and BA |
| | | | | involvement needed |

| | progress against | | | |
|-----------|-----------------------------|---------|---------------------|-----------------------|
| | progress against | | | |
| | requirements | 2 1 | T l. 1 l. | Francisco I |
| | Review Technical Design | 2 hrs | Tech Leads | Ensure logical |
| | Document (TDD) and | | | implementation of |
| | provide inputs | | 2.1.1.1. | business rules |
| | Manage Change | 2 hrs | Stakeholders, Devs, | Handle evolving |
| | Requests (CRs), Update | | QA | scope or |
| | FRD & Recommunicate | | | enhancements |
| | to Developers | | | smoothly |
| | Participate in Code | 1.5 hrs | Dev Team | Ensure business |
| | Review Discussions | | | rules have been |
| | (High-Level View) | | | interpreted correctly |
| Wednesday | Prepare Data Mapping | 2.5 hrs | DB Admin, Backend | Clarify data flow and |
| | Sheets (UI to Backend to | | Dev | integrations |
| | DB) | | | |
| | Maintain | 1 hr | Internal | Log repetitive |
| | Issue/Clarification Log | | | queries and |
| | | | | resolutions |
| | Document Business Rule | 1.5 hrs | PM, Dev Team | Track what logic has |
| | Implementation Status | | | been implemented, |
| | | | | what's pending |
| Thursday | Validate API Contracts | 2 hrs | Dev Team, API Team | Ensure API |
| | or Integration | | | input/output |
| | Requirements | | | matches expected |
| | | | | business parameters |
| | Prepare for SIT (System | 2 hrs | QA Team, PM | Ensure readiness for |
| | Integration Testing) by | | | integrated testing |
| | verifying development | | | |
| | completeness | | | |
| | Clarify functional logic in | 1.5 hrs | Java Dev, API Team | Resolve integration |
| | integration components | | | mismatches early |
| Friday | Conduct Internal Review | 2 hrs | Dev Team, QA | Validate module |
| - | of Completed Modules | | · | flow with functional |
| | · | | | use cases |
| | Conduct Stakeholder | 1.5 hrs | Mr. Henry | Confirm delivery is |
| | Demo on Developed | | Committee, PM | aligned with |
| | Features | | , | expectations |
| | Update BA Documents – | 2 hrs | Internal | Keep all BA assets |
| | CR Log, Issue Tracker, | | | current and aligned |
| | Functional Notes | | | |
| | | L | | |

Total Hours per Week (Development Phase):

35 to 40 Hours, adjusted based on sprint cycle or complexity of modules.

Key Deliverables by BA in Development Phase

| Deliverable | Purpose |
|-------------|-----------|
| Deliverable | 1 di posc |

| Updated Functional Requirement Document (FRD) | Reflects any approved changes or clarifications |
|---|---|
| Change Request Log (CR Log) | Track all modifications and approvals |
| Requirements Traceability Matrix (RTM) | Track each requirement's implementation |
| | status |
| Issue Clarification Sheet | Logs questions from developers with |
| | responses |
| Data Mapping/Field Mapping Sheet | Maps UI fields to database and APIs |
| Business Rule Implementation Tracker | Track rule coverage per module |
| Development Status Reports (Feature-wise) | For internal PM and stakeholder reporting |

Why These Tasks Are Important

1. Maintains Requirement Fidelity

Without BA involvement, developers may misinterpret business requirements, especially in domain-specific platforms like the Online Agriculture Products Store.

2. Eliminates Rework

Proactive clarifications and traceability reduce defects, rework, and post-development change cycles.

3. Bridges the Communication Gap

BA translates technical questions into business-friendly terms and vice versa—crucial for progress tracking and expectation setting.

4. Ensures Accurate Development

With BA's support, all user stories, data flows, and business rules are properly coded and mapped—resulting in fewer defects during testing.

Example From Your Project: Online Agriculture Store

- For the "Add Fertilizer to Cart" feature, the BA ensures:
 - All UI fields (product, quantity, price) match FRD.
 - The backend handles inventory correctly.
 - API passes correct data.
 - Business rules like "limit per user" are implemented.

This work happens not by coding, but by the BA continuously validating logic, data flow, and business rules through communication, documentation, and demos.

14.3. Testing Timesheet of a BA (Business Analyst)

Focus: Testing Phase Activities (System Testing, Integration Testing, Functional Testing, Defect Support)

Understanding the Role of a BA in the Testing Phase

During the Testing Phase, the Business Analyst plays a *critical support and validation role*. While testers perform test case execution, the BA ensures the requirements are correctly implemented, validates test coverage, supports defect triaging, and provides clarifications to both testers and developers. This ensures that what's built truly meets business expectations.

Business Analyst Testing Phase Timesheet – Sample (Weekly View)

| Day | Task Description | Time | Stakeholders/Teams | Purpose |
|-----------|--------------------------|---------|--------------------|-------------------------|
| | | Spent | Involved | |
| | | (Hours) | | |
| Monday | Participate in Test Case | 2 hrs | QA, PM, Dev Team | Ensure all business |
| | Review Meeting | | | scenarios are tested |
| | Validate Requirements | 1.5 hrs | QA | Confirm all |
| | Traceability Matrix | | | requirements are |
| | (RTM) with Test | | | covered |
| | Scenarios | | | |
| | Provide Clarifications | 2 hrs | QA, Developers | Help testers |
| | on Test Case Logic, UI | | | understand business |
| | Flows, and Expected | | | workflows |
| | Results | | | |
| | Attend Defect Triage | 1.5 hrs | QA, Dev, PM | Prioritize defects |
| | Meeting (discuss | | | based on business |
| | severity, root cause, | | | impact |
| | business impact) | | | |
| Tuesday | Review System Test | 1.5 hrs | QA | Track progress of test |
| | Execution Reports | | | execution |
| | Retest/Validate Fixed | 2 hrs | QA, Dev | Ensure bug fixes align |
| | Defects (only | | | with business needs |
| | functional/business | | | |
| | validation) | | | |
| | Update Requirement | 1.5 hrs | Internal | Keep FRD and CR Logs |
| | Documents based on | | | updated |
| | Valid Defects or | | | |
| | Changes | | | |
| | Help QA Team in | 2 hrs | QA | Guide testers in cross- |
| | Preparing SIT (System | | | module and API |
| | Integration Testing) | | | testing |
| | Scenarios | | | |
| Wednesday | Conduct Requirement | 2 hrs | PM, QA | Map requirement-to- |
| | Coverage Review | | | test case using RTM |
| | Review and Validate | 2 hrs | QA, DB Admin | Ensure realistic test |
| | Test Data (Boundary | | | case input data |
| | values, invalid inputs, | | | |
| | real-case values) | | | |
| | Functional Demo | 2 hrs | QA, Dev, | Business-side |
| | Review of Tested | | Stakeholders | validation of tested |
| | Modules | | | functionality |

| Thursday | Conduct Regression | 1.5 hrs | QA | Confirm existing |
|----------|-------------------------|---------|--------------------|-------------------------|
| | Testing Support | | | functionality remains |
| | | | | intact |
| | Update Issue Tracker | 2 hrs | QA, PM | Maintain log of |
| | and Defect Analysis | | | functional/business- |
| | Sheet | | | impacting bugs |
| | Approve/Test | 1.5 hrs | PM, Stakeholders | Ensure UAT entry |
| | Readiness for UAT (post | | | conditions met |
| | successful internal QA | | | |
| | phase) | | | |
| Friday | Coordinate Business | 1.5 hrs | Mr. Henry's | Stakeholder validation |
| | Walkthrough/Demo of | | Committee, QA, Dev | of real-world usability |
| | Tested Features | | | |
| | Document Business | 1.5 hrs | Internal, | Ensure business |
| | Feedback and Testing | | Stakeholders | feedback captured |
| | Observations | | | before UAT |
| | Conduct BA-QA Sync-up | 1.5 hrs | QA, PM | Align on closure |
| | to Finalize Open Points | | | checklist and pending |
| | and Exit Criteria | | | clarifications |

Total Hours per Week (Testing Phase):

Key Deliverables by BA in Testing Phase

| Deliverable | Purpose |
|---------------------------------------|--|
| Updated Requirements Traceability | Ensure full testing coverage of all requirements |
| Matrix (RTM) | |
| Test Case Review Comments | Validate logical flow of test cases and scenarios |
| Defect Triage Sheet | Categorize bugs by severity and business impact |
| Business Rule Validation Log | Confirm each rule is implemented and tested |
| Updated CR Log / FRD | Reflect any approved changes from testing outcomes |
| Test Data Sheet (supporting realistic | Help testers validate edge cases, boundary conditions, |
| values) | and real data flows |

Why These Tasks Are Important

1. Ensures Accurate Validation

BA involvement ensures that test cases reflect the true intention behind each business requirement, avoiding misaligned testing.

2. Supports Quick Defect Resolution

BAs help QA and Dev teams resolve issues faster by explaining the logic behind functionality and expected behaviour.

3. Strengthens UAT Readiness

By supporting the QA team during internal testing, BAs ensure a smoother transition to UAT by reducing business-facing bugs.

Example From Your Project: Online Agriculture Product Store

Let's say testers are validating the "View Product Inventory" feature:

^{~35} to 38 Hours, depending on defect volume and scope.

- Without BA: Testers might just check if inventory shows up.
- With BA: You guide them to validate:
 - Correct stock units display.
 - Stock visibility rules (e.g., disable "Add to Cart" if out of stock).
 - Segregation by product type (fertilizers, pesticides).
 - Filter & sorting logic per business rules.

Also, if testers raise a bug saying, "Product not displayed in Cart," the BA helps identify if it's a UI issue, business logic fault, or backend fault—thus assisting triage and proper assignment.

14.4. UAT Timesheet of a BA (Business Analyst)

Focus: Activities during the User Acceptance Testing (UAT) Phase

Understanding the Role of a BA in UAT

User Acceptance Testing (UAT) is the final testing phase before product go-live, where actual business users validate the system against their expectations. A Business Analyst (BA) plays a pivotal role by acting as the bridge between users and the technical team, facilitating the UAT process, preparing test scenarios, coordinating schedules, tracking feedback, and driving defect resolution.

Business Analyst UAT Phase Timesheet – Sample (Weekly View)

| Day | Task Description | Time | Stakeholders/Teams | Purpose |
|-----------|------------------------|---------|-----------------------|-----------------------|
| | | Spent | Involved | |
| | | (Hours) | | |
| Monday | Prepare and Review | 2 hrs | PM, QA, Client | Define real-world |
| | UAT Test Plan & | | Committee (Mr. Henry, | business test flows |
| | Scenarios | | Peter, etc.) | |
| | Create and Share UAT | 2 hrs | QA, DB Admin, | Provide realistic |
| | Test Data with | | Stakeholders | input data for |
| | Stakeholders | | | testing |
| | Conduct UAT Kickoff | 1.5 hrs | Stakeholders, PM, QA | Align business |
| | Meeting | | | users on process, |
| | | | | timelines, and |
| | | | | expectations |
| | Explain Business | 2 hrs | Stakeholders | Help non-technical |
| | Flows, Navigation, and | | | users understand |
| | Expected Outcomes | | | system flow |
| | to UAT Users | | | |
| Tuesday | Support UAT Users | 3 hrs | Stakeholders, QA, Dev | Assist users during |
| | During Execution | | | real-time test case |
| | (Functional | | | execution |
| | Clarifications) | | | |
| | Track UAT Issues/Bugs | 1.5 hrs | QA, Dev | Maintain issue |
| | Raised | | | tracker |
| | Conduct Daily Status | 1 hr | PM, QA, Stakeholders | Share progress, |
| | Update Call | | | risks, blockers |
| Wednesday | Analyze and Validate | 2 hrs | QA, Dev | Classify bugs as |
| | UAT Defects for | | | critical/non-critical |
| | Business Impact | | | |

| | | | | based on business rules |
|----------|---|---------|---------------------------------|--|
| | Provide Resolution or Workaround Suggestions to Dev Team | 2 hrs | Dev, PM | Speed up bug fixing using domain knowledge |
| | Prepare Traceability Report for UAT | 1.5 hrs | Internal, PM | Ensure all critical flows were tested |
| Thursday | Help Business Users Retest After Fixes | 2.5 hrs | QA, Stakeholders | Ensure bugs are fixed as per business expectations |
| | Gather Feedback from Stakeholders on Usability, Navigation, Business Logic | 2 hrs | Mr. Henry's Committee | Capture end-user insights for final changes |
| | Document Sign-off Checklist | 1 hr | PM, Stakeholders | List of criteria to be met for UAT closure |
| Friday | Final UAT Closure Meeting | 1.5 hrs | PM, Stakeholders, QA | Formally sign off on UAT phase |
| | Collect UAT Sign-off from Stakeholders | 1 hr | Mr. Henry, Peter, Kevin, Ben | Final approval of business validation |
| | Document UAT Summary Report | 1.5 hrs | PM, QA | Provide insights, status, pending issues, and lessons learned |

Total Hours per Week (UAT Phase):

35 to 38 Hours, based on defect volume and user engagement level.

Key Deliverables by BA in UAT Phase

| Deliverable | Purpose |
|--------------------------------|--|
| UAT Plan | Detailed schedule and scope of UAT |
| UAT Scenarios Document | Real-world business scenarios for testing |
| Test Data Sheet | Practical values that mimic real user behavior |
| Issue Tracker (with Severity & | Centralized list of business-level bugs/feedback |
| Status) | |
| UAT Sign-off Checklist | Conditions to declare successful UAT completion |
| UAT Feedback Document | Comments and concerns raised by users during testing |
| Final UAT Summary Report | Wrap-up report summarizing test coverage, issues, fixes, and |
| | approvals |

Why These BA Tasks Are Critical in UAT

1. Bridging Communication Gaps

• BAs ensure that non-technical stakeholders can communicate effectively with developers and testers.

• They help translate feedback like "I don't see the Add to Cart button after filtering" into actionable bug reports.

2. Ensuring Business Value

- UAT validates that the application aligns with the actual business operations and not just functional specifications.
- BAs help map each feature back to its business objective.

3. Minimizing Go-Live Risks

- Ensures business users accept and are satisfied with the product before deployment.
- Any major issues discovered now are less expensive to fix than post-release.

Real-Time Example – From Your Case Study

Scenario: Farmer placing order for pesticide

- BA guides UAT users to test:
 - o Can the user search pesticide by type?
 - o Are regional language filters working?
 - Does stock availability and price display correctly?
 - o Can the farmer add to cart and complete payment?

If a UAT issue arises where payment confirmation isn't showing, the BA helps determine:

- Is it due to payment gateway config?
- Or does the UI not reflect confirmation status?
- Or was there an expectation mismatch on design?

BA resolves it by consulting backend/API or suggesting UI fix — streamlining UAT.